Parallel programming / computation

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Lecture 8 **Virtual Topologies Neighborhood communication Optimization through reordering**

Sparse Collective Operations on Process Topologies

New in MPI-3.0

- MPI process topologies (Cartesian and (distributed) graph) usable for communication
	- MPI_(I)NEIGHBOR_ALLGATHER(V)
	- MPI_(I)NEIGHBOR_ALLTOALL(V,W)
- If the topology is the full graph, then neighbor routine is identical to full collective communication routine
	- Exception: s/rdispls in MPI_NEIGHBOR_ALLTOALLW are MPI_Aint

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- Cartesian topology:
	- Sequence of buffer segments is communicated with:
		- **direction=0 source, direction=0 dest, direction=1 source, direction=1 dest, …**
	- Defined only for disp=1 (direction, source, dest and disp are defined as in MPI_CART_SHIFT)

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	- If a source or dest rank is MPI_PROC_NULL then the buffer location is still there but the content is not touched.

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	- See exercise 5 and advanced exercise 6

Clarified in MPI-4.0

Periodic MPI_NEIGHBOR_ALLTOALL in direction *d* **with 4 processes**

As if …

After MPI_NEIGHBOR_ALLTOALL on a Cartesian communicator returned, the content of the recybuf is **as if** the following code is executed:

```
MPI Cartdim get(comm, &ndims);
for( /*direction*/ d = 0; d < ndims; d++) {
   MPI_Cart_shift(comm, /*direction*/ d, /*disp*/ 1, &rank_source, &rank_dest);
   MPI_Sendrecv(sendbuf[d*2+0], sendcount, sendtype, rank_source, /*sendtag*/ d*2,
                 recvbuf[d*2+1], recvcount, recvtype, rank_dest, /*recvtag*/ d*2,
                 comm, &status); \frac{1}{1} ist communication in direction of displacment -1 \frac{*}{1}MPI_Sendrecv(sendbuf[d*2+1], sendcount, sendtype, rank_dest, /*sendtag*/ d*2+1,
                 recvbuf[d*2+0], recvcount, recvtype, rank_source, /*recvtag*/ d*2+1,
                 comm, & status); \frac{1}{2} and communication in direction of displacment +1 \frac{1}{2}}
```
The tags are chosen to guarantee that both communications (i.e., in negative and positive direction) cannot be mixed up, even if the MPI_SENDRECV is substituted by nonblocking communication and the MPI_ISEND and MPI_IRECV calls are started in any sequence.

Wrong implementations of periodic MPI_NEIGHBOR_ALLTOALL with only 2 and 1 processes

Wrong results with **openmpi/4.0.1-gnu-8.3.0** and **cray-mpich/7.7.6** with 2 and 1 processes:

Clarified in MPI-4.0

Communication pattern of MPI_NEIGHBOR_ALLGATHER

Other MPI features: MPI_BOTTOM and absolute addresses

- MPI_BOTTOM in point-to-point and collective communication:
	- Buffer argument is MPI_BOTTOM
	- Then absolute addresses can be used in
		- **Communication routines with byte displacement arguments, e.g., MPI_(I)NEIGHBOR_ALLTOALLW**
		- **Derived datatypes with byte displacements**
	- Displacements must be retrieved with MPI_GET_ADDRESS()

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	- MPI_BOTTOM is an address,

Fortran

- i.e., **cannot be assigned to a Fortran variable**!
- MPI-3.1/MPI-4.0, Section 2.5.4, page 15 line 45 page 16 line 6 / page 21 lines 14-23 shows all such address constants that cannot be used in expressions or assignments **in Fortran,** e.g.,
	- MPI STATUS IGNORE (\rightarrow) point-to-point comm.)
	- MPI IN PLACE $($ \rightarrow collective comm.)

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		- MPI STATUS IGNORE (\rightarrow) point-to-point comm.)
		- **MPI_IN_PLACE (** \rightarrow **collective comm.)**
	- Fortran: Using MPI_BOTTOM & absolute displacement of variable X
		- **<type>, ASYNCHRONOUS :: X** and **MPI_F_SYNC_REG(X)** is needed:
			- MPI_BOTTOM in a blocking MPI routine \rightarrow MPI_F_SYNC_REG before and after this routine
			- **EXECT** in a nonblocking routine → MPI_F_SYNC_REG before this routine & after final WAIT/TEST

Fortran

New in MPI-3.0

Exercise 5

Exercise 5 — Neighbor Collective Communication

communication in the other direction. Of course in real applications, both communications (to the left and to the right) are used.

Keep the ring communication in the virtual topology example, but / substitute the point-to-point communication by neighborhood collective:

- 1.e., Isend-Recv-Wait \rightarrow one call to MPI_Neighbor_alltoall
- rcv_buf and snd_buf must be extended to a rcv_buf_arr and snd_buf_arr with **rcv** buf arr^[0] as rcv buf and snd buf arr^[1] as snd buf,
	- i.e., according to the sequence rule for the buffer segments.
- snd count and recv count are both 1 (not 2!), describing one buffer, not the array of buffers (i.e., one message)!

Exercise 6 (advanced) —

Neighbor Collective Communication & MPI_BOTTOM

You start again from the virtual topology example, but substitute the point-to-point communication by MPI_NEIGHBOR_ALLTOALL**W** with MPI_BOTTOM and absolute addresses of rcv buf and snd_buf:

- I.e., Isend-Recv-Wait \rightarrow one call to MPI_Neighbor_alltoallw
- Fortran: Do not forget to call MPI_F_SYNC_REG for the real variables behind MPI_BOTTOM (i.e., snd_buf, rcv_buf) **before & after** the communication call!

CAUTION: Officially, this example is not portable, because address differences are allowed only inside of structures or arrays, i.e., snd buf and rcv buf need to be part of a common space \rightarrow **MPI-3.1, 4.1.12 MPI-4.0, 5.1.12**

Quiz on Chapter 9-(2) – Neighborhood communication

- A. Can you think of scenarios where collective neighborhood communication would be beneficial over nonblocking pt-to-pt communication, and what routines would you use? 1. _______________________ 2. _______________________
- B. Which alternatives should be considered? **Not yet discussed**
	- 1. _______________________
	- 2. _______________________
- C. What must the application programmer in general do to enable these opportunities? $1.$

- Example:
	- 2-dim 6000 x 8080 data mesh points
	- To be parallelized on 48 cores

- Example:
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	- To be parallelized on 48 cores
- Minimal communication
	- \rightarrow Subdomains as quadratic as possible
		- **minimal circumference**
		- \rightarrow minimal halo communication

– Using sequential ranks in MPI_COMM_WORLD

*) Figure: as in a math matrix, first index is vertical $(i.e., not horizontal as in a x,y-diagram)$

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- Varying message size,
- number of *communication cores per CPU*, and
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The problems

- 1. All MPI libraries provide the necessary interfaces $\circledcirc \circledcirc$, but without re-numbering in nearly all MPI-libraries $\otimes \otimes \otimes$
	- **You may substitute MPI_Cart_create() by Bill Gropp's solution**

William D. Gropp, Using Node [and Socket] Information to Implement MPI Cartesian Topologies, Parallel Computing, 2019, and in: Proceedings of the 25th European MPI User' Group Meeting, EuroMPI'18, ACM, New York, NY, USA, 2018, pp. 18:1-18:9. doi:10.1145/3236367.3236377. Slides: http://wgropp.cs.illinois.edu/bib/talks/tdata/2018/nodecart-final.pdf.

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- 2. The existing MPI-4.1 interfaces are not optimal
	- for cluster of ccNUMA node hardware,
		- We substitute MPI Dims_create() + MPI Cart_create() by MPIX Cart weighted create(... MPIX WEIGHTS EQUAL ...)
	- nor for application specific data mesh sizes or direction-dependent bandwidth
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	- nor for application specific data mesh sizes or direction-dependent bandwidth
		- by MPIX Cart weighted create(... weights)
- 3. Caution: The application must be prepared for rank re-numbering
	- All communication through the newly created Cartesian communicator with re-numbered ranks!
	- One must not load data based on MPI_COMM_WORLD ranks!

Examples

- Application topology awareness
	- 2-D example with 12 MPI processes and data mesh size 1800x580
		- 580 194 $\overrightarrow{450}$ 1800

Examples

- Application topology awareness
	- 2-D example with 12 MPI processes and data mesh size 1800x580
		- **MPI_Dims_create 4x3 data mesh aware 6x2 processes**

- Hardware topology awareness
	- 2-D example with 25 nodes x 24 cores and data mesh size 3000x3000

\Box Slide 291 / 644

\Box Slide 291 / 644

Goals of MPI_Dims_create + MPI_Cart_create

- Given: comm_old (e.g., MPI_COMM_WORLD), ndims (e.g., 3 dimensions)
- Provide
	- $-$ a **factorization** of #processes (of comm_old) into the dimensions **dims**[*i*]_{*i*=1.} ndims
	- a Cartesian communicator **comm_cart**
	- a **optimized reordering** of the ranks in comm_old into the ranks of comm_cart to minimize the Cartesian communication time, e.g., of
		- MPI Neighbor alltoall
		- Equivalent communication pattern implemented with
			- MPI_Sendrecv
			- Nonblocking MPI point-to-point communication

The limits of MPI_Dims_create + MPI_Cart_create

- Not application topology aware
	- MPI_Dims_create can **only** map **evenly balanced** Cartesian topologies
		- Factorization of 48,000 processes into 20 x 40 x 60 processes (e.g. for a mesh with 200 x 400 x 600 mesh points) \rightarrow no chance with current interface

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- Only partially hardware topology aware
	- MPI Dims create has no communicator argument \rightarrow not hardware aware
		- An application mesh with 3000x3000 mesh points on 25 nodes x 24 cores (=600 MPI processes)
			- Answer from MPI_Dims_create:
				- » 25 x 24 MPI processes
				- » Mapped by most libraries to 25 x 1 nodes with 120x3000 mesh points per node
					- \rightarrow too much node-to-node communication

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Major problems:

- No weights, no info
- •Two separated interfaces for two common tasks:
	- Factorization of #processes
- Mapping of the processes to the hardware

Goals of Cartesian MPI_Dims + Cart_create

- Remark: On a hierarchical hardware,
	- **optimized factorization and reordering** typically means **minimal node-to-node** communication,
	- which typically means that the communicating surfaces of the data on each node is as quadratic¹⁾ as possible (or the subdomain as cubic¹⁾ as possible)

- The current API, i.e.,
	- due to the missing weights
	- and the non-hardware aware MPI_Dims_create,

does **not** allow such an optimized factorization and reordering in many cases.

 $\frac{1}{10}$ "quadratic" and "cubic" may be qualified due to different communication bandwidth in each direction caused by sending (fast) non-strided or (slow) strided data

- **MPI_Dims_create_weighted** ($/^*$ IN^{*}/ int nnodes, $\frac{1}{1}$ /*IN*/ int ndims, /*IN*/ int dim_weights[ndims], /*IN*/ int periods[ndims], /* for future use in combination with info */ $\frac{1}{10}$ MPI Info info, $\frac{1}{10}$ for future use, currently MPI_INFO_NULL */ **/*INOUT*/** *int dims[ndims]*); input for application-topology-awareness
	- Arguments have same meaning as in MPI_Dims_create
	- Goal (in absence of an info argument):
		- dims[i] dim weights[i] should be as close as possible,
		- i.e., the $\sum_{i=0..(ndims-1)}$ dims[i]•dim_weights[i] as small as possible (advice to implementors)

The new interface – proposed for MPI-4.1

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factorization

The new interface – proposed for MPI-4.1, continued

- Arguments have same meaning as in MPI_Dims_create & MPI_Cart_create
- See next slide for meaning of dim weights[ndims]
- Goal: chooses
	- an ndims-dimensional factorization of #processes of comm old (\rightarrow dims)
	- and an appropriate reordering of the ranks (\rightarrow comm cart),

such that the execution time of a communication step along the virtual process grid (e.g., with MPI_NEIGHBOR_ALLTOALL or equivalent calls to MPI_SENDRECV is as small as possible.

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How to specify the dim_weights?

- Given: comm_old (e.g., MPI_COMM_WORLD), ndims (e.g., 3 dimensions)
- This means, **the domain decomposition has not yet taken place**!
- Goals for dim_weights and the API at all:
	- Easy to understand
	- Easy to calculate
	- Relevant for typical Cartesian communication patterns (MPI_Neighbor_alltoall or alternatives)
	- Rules fit to usual design criteria of MPI
		- E.g., reusing MPI_UNWEIGHTED \rightarrow integer array
		- Can be enhanced by vendors for their platforms \rightarrow additional info argument for further specification
		- To provide also the less optimal two stage interface (in addition to the combined routine)

The dim_weights[], example with 3 dimensions

The arguments $\mathbf{dim_weights}[i]$ i =0::(ndims-1), abbreviated with \boldsymbol{w}_i , should be specified as the accumulated message size (in bytes) communicated in one communication step through each **cutting plane** orthogonal to dimension d_i and in each of the two directions. $^{\rm 1)}$

¹⁾ If the communication bandwidth is different in each direction i , then w_i should be divided by the expected communication bandwidth.

The dim_weights[], example with 3 dimensions, continued

Example for the calculation of the accumulated communication size $w_{i,i=0.2}$ in each dimension.

- g_i The data mesh sizes $g_{i,i=0,2}$ express the three dimensions of the total application data mesh.
- $\quad h_i \;\;$ The value h_i represents the halo width in a given direction when the 2-dimensional side of a subdomain is communicated to the neighbor process in that direction.

Output from MPI_Cart/Dims_create_weighted: The dimensions $d_{i,i=0.2}$

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Output from MPI_Cart/Dims_create_weighted: The dimensions $d_{i,i=0,2}$

Important:

- The definition of the dim_weights (= w_i in this figure) is independent of the total number of processes and its factorization into the dimensions (= d_i in this figure)
- \cdot Result¹⁾ was $w_i = h_i$ $\prod_j {\mathcal{g}}_j$ g_i

¹⁾ If the communication bandwidth is different in each direction i , then w_i should be divided by the expected communication bandwidth.

Simple answers to our problems / examples

- Existing API is not application topology aware
	- Factorization of 48,000 processes into 20 x 40 x 60 processes \rightarrow no chance with current API (e.g. for a mesh with 200 x 400 x 600 mesh points)
	- Use MPI Cart create weighted with the dim weights=(N/200, N/400, N/600) with N=200-400-600
- Existing API is only partially hardware topology aware
	- An application mesh with 3000x3000 mesh points (i.e., example with MPI_UNWEIGHTED) on 25 nodes x 24 cores (=600 MPI processes)
		- Current API must factorize into 25 x 24 MPI processes
			- \rightarrow 25 x 1 nodes \rightarrow 120x3000 mesh points \rightarrow too much node to node communication
		- Optimized answer from MPI_Cart_create_weighted may be:
			- » 30 x 20 MPI processes
			- » Mapped to 5 x 5 nodes with 600x600 mesh points per node
				- \rightarrow minimal node-to-node communication

The new interfaces – a real implementation

Substitute for / enhancement to existing MPI-1

- MPI_Dims_create (size_of_comm_old, ndims, *dims[ndims]*);
- MPI Cart create (comm_old, ndims, dims[ndims], periods, reorder, **comm_cart*);

New: (in MPI/tasks/C/Ch9/MPIX/)

• **MPIX_Cart_weighted_create** (

- Arguments have same meaning as in MPI_Dims_create & MPI_Cart_create
- See next slide for meaning of dim_weights[ndims]
- **MPIX_Dims_weighted_create** (int nnodes, int ndims, **double** dim_weights[ndims], */*OUT*/ int dims[ndims]*);

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	- \rightarrow Program \rightarrow Poster Session \rightarrow Abstract+Poster

MPIX Dims weighted create() is based on the ideas in:

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Full paper:

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Remarks

- The portable MPIX routines internally use MPI_Comm_split_type(…, **MPI_COMM_TYPE_SHARED**, …) to split comm_old into ccNUMA nodes,
- plus (may be) additionally splitting into NUMA domains.
- With using hyperthreads, it *may be helpful* to apply **sequential** ranking to the hyperthreads,
	- i.e., in MPI_COMM_WORLD, ranks 0+1 should be
		- **the first two hyperthreads**
		- of the first core
		- of the first CPU
		- of the first ccNUMA node
- Especially with weights $\boldsymbol{w}_{\boldsymbol{t}}$ based on $\frac{G}{g_{\boldsymbol{t}}}$, it is important
	- that the data of the mesh points is **not** read in based on (**old**) ranks in MPI_COMM_WORLD,
	- because the domain decomposition must be done based on **comm_cart** and its dimensions and (**new**) ranks

Typical use of MPIX_Cart_weighted_create

#define ndims 3

```
int i, nnodes, world_myrank, cart_myrank, dims[ndims], periods[ndims], my_coords[ndims];
int qlobal array dim[ndims], halo width[ndims], local array dim[ndims], local array size=1;
double dim_weights[ndims], global_array_size=1.0;
MPI_Comm comm_cart;
MPI_Init(NULL,NULL);
MPI_Comm_size(MPI_COMM_WORLD, &numprocs);
MPI_Comm_rank(MPI_COMM_WORLD, &world_myrank);
for (i=0; i \leq n \leq n \leq j++) {
  dims[i]=0; periods[i]=…;
  global_array_dim[i]=…; halo_width[i]=…;
  global_array_size = global_array_size * (double)(global_array_dim[i]);
}
for (i=0; i<ndims; i++) { 
  dim weights[i] = (double)(halo width[i]) * global array size / (double)(global array dim[i]);
} 
MPIX_Cart_weighted_create(MPI_COMM_WORLD, ndims, dim_weights, dims, periods, MPI_INFO_NULL, dims, 
                                                                                               &comm_cart);
MPI_Comm_rank(comm_cart, &cart_myrank);
MPI_Cart_coords(comm_cart, cart_myrank, ndims, my_coords, ierror)
for (i=0; i<ndims; i++) { 
  local array dim[i] = global array dim[i] / dim[i];local_array_dim[i] … adjust it if the division has a remainder
  local_array_size = local_array_size * local_array_dim[i];
} 
local_data_array = malloc(sizeof(…) * local_array_size);
                                                                  From now on: 
                                                                   • all communication should be based
                                                                    on comm_cart & cart_myrank & my_coords
                                                                   • one can setup the sub-domains
                                                                    & read in the application data
                                                                                Weights: w_i = h_i\Pi_j\,g_jg_{\it i}
```
Unstructured Grid / Data Mesh

Unstructured Grid / Data Mesh –

Multi-level Domain Decomposition through Recombination

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Multi-level Domain Decomposition through Recombination

5. Subdomain data that was read **before** the virtual graph topology was created needs **to be sent** to the appropriate process **after** reordering,

Exercise: Adding a Cartesian Topology

- This exercise is part of our **Hybrid MPI+X** course
- It is **not part of our MPI courses**, but
- we provide it here for you as a self-study exercise / example.
- Given: a 3-D halo communication benchmark using irecv + send
	- cd MPI/tasks/C/Ch9/MPIX/
	- mpicc course/C/Ch9/halo_irecv_send_toggle_3dim_grid_skel.c **MPIX*.c -lm**
		- **The application uses a 3-D Cartesian communicator.**
		- **From this one, it uses 1-D line communicators for communicating in the 3 dimensions**
- Overview on the to-do's:
	- *"substituting"* the not reordered Cartesian topology (cart_method==1) through an optimizing algorithm (cart_method==2,3,4) See
		- **cart_method==2: Add MPIX_Cart… (…MPI_WEIGHTS_EQUAL…)**
		- **cart_method==3: Calculate the weights based on meshsize_avg_per_proc_startval Add MPIX_Cart… (…weights…)**

My apologies for missing Fortran

- **cart_method==4: same as with cart_method==3, but without weights-calculation**
- Or just use halo_irecv_send_toggle_3dim_grid.c and look at the diff
	- **diff halo_irecv_send_toggle_3dim_grid_skel.c halo_irecv_send_toggle_3dim_grid.c**
- Measure the communication bandwidth win
	- **For default mesh size 2 / 2 / 2**
	- **For other mesh sizes, e.g., 1 / 2 / 4**

Start a 8 or 12-node batch-job with your own input file: **Report your acceleration factors to the course group**

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• Input per measurement, e.g.on 8 nodes x 2 CPUs x 12 cores: Example ext method: 2 • **1=Dims_create+Cart_create,** • **2=Cart_weighted_create (MPIX_WEIGHTS_EQUAL),** • **3=dito(weights),** • **4=dito manually,** • **5=Cart_ml_create(dims_ml),** • **0=end of input** Data mesh sizes, integer start values (= ratio) – Using MPI_Type_vector, **for each dimension a pair of blocklength&stride** 0 0 0 0 0 0 – weights (double values) **(only with cart_method==4)** 1.00 0.50 0.25 – number of hardware levels **(only with cart_method==5)** 3 dims_ml: for each of the 3 Cartesian dimensions a list of 3 dimensions from outer to inner hardware level, e.g., 8 nodes x 2 CPUs x 12 cores are split into 1x2x4 nodes x 2x1x1 CPUs x 2x3x2 cores dims_ml[d=0] = 1 2 2
dims_ml[d=1] = 1 2 2 1 3 \dim **s** m [d=1] = 2 2 • **dims_ml[d=2] =** 4 1 2 $00 =$ contiguous Column 1 Columns 2-4 Columns 5-10 Columns 11-13 Column 11 Columns 12-14 15-17 18-20 These base values (per process) are multiplied with $\sqrt[3]{\#processes}$ and then with 1, 2, 4, 8, ... 512, e.g., with 192 processes: **2** ∙ 3 192 ∙ 512 = **5910** (rounded to a multiple of the dim. of the process grid). See also later the slide explaining the output. Recommendation for several experiments: **Use the same initial mesh volume** (here 8), e.g., 1x2x4, 2x2x2, 4x2x1. Note that this application data mesh volume is **completely independent** of the number of hardware nodes, CPUs, cores.

• Input can be concatenated to one line per experiment:

$$
\begin{array}{cccc}\n 3 & 2 & 2 & 2 & 256 & 1024 & 4 & 32 & 0 & 0 \\
\hline\n 2 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
\end{array}
$$

